

Neural Inverse Rendering for General Reflectance Photometric Stereo

Introduction





Images observed under varying illuminations

Surface normals (3D orientations)

Observed $\boldsymbol{X} = f(\boldsymbol{Y}, \boldsymbol{Z})$

Challenges

Complex unknown non-linearity: Real objects have various reflectance properties (BRDFs) that are complex and unknown.

Lack of training data: Deeply learning complex relations of surface normals and BRDFs is promising, but accurately measuring ground truth of surface normals and BRDFs is difficult.

Permutation invariance: Permuting input images should not change the resulting surface normals.



PS as inverse imaging process

<u>Reflectance (rendering) equation</u>

 $I = s \rho(\overline{\boldsymbol{n}}, \overline{\boldsymbol{\ell}}, \overline{\boldsymbol{v}}) \max(0, \boldsymbol{\ell}^T \overline{\boldsymbol{n}})$

Point light source L Camera Specular component ^v Diffuse component Attached shadow Cast shadow



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Physics-based unsupervised learning

Two-stream physics-embedded network



- Global observation blending (Φ) provides global information to enrich feature maps in IRNet.
- **Specularity input** (S_i) gives a hint to IRNet to promote recovery of complex specular reflections.

Loss function

Image reconstruction loss

 $L = \frac{1}{M} \sum_{i=1}^{M} \| \hat{I}_{i} - I_{i} \|_{1}$

+ $\lambda_t \| \overline{N} - \overline{N'} \|_2^2$

Minimize intensity differences btw synthesized \hat{I}_i and observed I_i images.

Constrain the output normals \overline{N} to be close to prior normals N' obtained by the LS method.

Test-time learning with early-stage weak supervision

Initialize network parameters randomly. **Compute** LS solution N'. **Repeat** Adam's iterations

- Run PSNet to produce a normal map \overline{N} .
- Run IRNet to reconstruct all input images as $\{\hat{I}_i\}$
- Compute the loss and update network parameters.
- Terminate the prior ($\lambda_t \leftarrow 0$) if iterations > 50 (because the prior has low accuracy)

Until convergence (1000 iterations)

Least squares (LS) prior

No pre-training Directly optimize randomlyinitialized network parameters for a given test scene images. (deep image prior [Dmitry+18])

Experiments

Real-world scene benchmark (mean angular errors in degrees) [Shi+18]

	BALL	CAT	POT 1	BEAR	POT2	BUDDHA	GOBLET	READING	COW	HARVEST	AVG.
Proposed	1.47	5.44	6.09	5.79	7.76	10.36	11.47	11.03	6.32	22.59	8.83
Santo et al. (2017)	2.02	6.54	7.05	6.31	7.86	12.68	11.28	15.51	8.01	16.86	9.41
Shi et al. (2014)	1.74	6.12	6.51	6.12	8.78	10.60	10.09	13.63	13.93	25.44	10.30
Ikehata & Aizawa (2014)	3.34	6.74	6.64	7.11	8.77	10.47	9.71	14.19	13.05	25.95	10.60
Goldman et al. (2010)	3.21	8.22	8.53	6.62	7.90	14.85	14.22	19.07	9.55	27.84	12.00
Alldrin et al. (2008)	2.71	6.53	7.23	5.96	11.03	12.54	13.93	14.17	21.48	30.50	12.61
Higo et al. (2010)	3.55	8.40	10.85	11.48	16.37	13.05	14.89	16.82	14.95	21.79	13.22
Wu et al. (2010)	2.06	6.73	7.18	6.50	13.12	10.91	15.70	15.39	25.89	30.01	13.35
lkehata et al. (2012)	2.54	7.21	7.74	7.32	14.09	11.11	16.25	16.17	25.70	29.26	13.74
Shi et al. (2012)	13.58	12.34	10.37	19.44	9.84	18.37	17.80	17.17	7.62	19.30	14.58
Baseline (least squares)	4.10	8.41	8.89	8.39	14.65	14.92	18.50	19.80	25.60	30.62	15.39
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Analysis of network architecture and early-stage weak supervision

	s	G	ws	BALL		CAT		POT 1		BEAR		POT2		BUDDHA		GOBLET		READING		COW		HARVEST		AVG.		±10'
Proposed	\checkmark	\checkmark	\checkmark	1.47	1.50	5.44	5.38	6.09	6.15	5.79	5.84	7.76	7.71	10.36	10.22	11.47	11.35	11.03	10.98	6.32	6.26	22.59	22.63	8.83	8.80	+10
No supecular input		\checkmark	\checkmark	1.64	1.63	7.09	7.06	7.78	7.77	5.53	5.55	8.47	8.34	11.23	11.22	14.53	14.59	10.71	10.75	19.04	18.83	26.75	26.71	11.28	11.25	-
No global observation	\checkmark		\checkmark	1.50	1.50	13.18	15.12	8.47	8.50	5.76	5.74	7.50	7.51	12.76	12.68	12.50	12.54	16.81	20.20	5.40	5.44	25.12	25.34	10.90	11.46	— 0°
No supervision	\checkmark	\checkmark		1.61	1.58	5.30	5.97	6.25	10.91	5.53	8.10	8.18	8.70	10.08	10.16	11.67	14.29	11.20	20.27	6.03	6.72	22.48	32.12	8.83	11.88	
All-stage supervision	\checkmark	\checkmark	*	1.65	1.63	5.50	5.55	6.20	6.16	5.56	5.55	8.12	8.12	10.18	10.22	11.34	11.54	12.98	13.37	9.56	9.80	24.05	23.90	9.51	9.58	-10°



Termination of supervision

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• Each scene is provided 96 images with known lightings. Santo et al. (2017) use a supervised DNN method pre-trained on synthetic data. • Others are classical physics-based unsupervised methods.