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## Introduction

### Input -





Two images of semantically related but different object instances from similar views



### Output

- We propose a method to simultaneously recover cosegmentation and correspondence (or flow) maps.
- Our joint formulation improves performance on both tasks; more accurate than existing methods that solve either task.

## **Applications**

- 3D reconstruction from object categories [Vicente+ CVPR'14]
- Non-parametric scene parsing [Liu+ TPAMI'11, Smith+ CVPR'13, Karsch+ TPAMI'14]



## Contributions

## New dataset with ground truth/evaluation toolkit

• 400 image pairs, 7 object categories

## New joint model and inference technique

- Discrete-continuous labeling problem for flow and segmentation estimation in a hierarchical MRF model.
- Joint inference of hierarchical structure and labeling via an energy minimization framework using iterated graph cuts.
- Recovers layered structure of nested image regions.

# Joint Recovery of Dense Correspondence and Cosegmentation in Two Images

## Common object cosegmentation (binary mask) and dense flow map that aligns the common region in the images

http://taniai.space/..



## Hierarchical (layered graph) model

 $F(G, f, \alpha) = E_{\text{graph}}(G) + E_{\text{flow}}(f|G) + E_{\text{seg}}(\alpha|G) + E_{\text{reg}}(f, \alpha|G)$ 

**Graph structure** term

Layer K

Layer 2

Layer 1 (final result)



- Node sparsity Color consistency
- of superpixels



**Flow** 

data term

- HOG features for appearance matching
- Similarity transform

**Why hierarchy?** We need *powerful regularization* to be robust against significant appearance dissimilarity of different object instances.

Why not precompute hierarchical structure? A good hierarchical structure must respect object boundary and smoothness of the flow map. However, these are not available a priori and thus, jointly inferred with the flow and segmentation.

## **Two-step optimization**

## 1) Bottom-up graph construction

Bottom layer nodes

Add a layer by merging nodes



Incrementally add layers from lower levels, while estimating flow and segmentation labels.

## 2) Top-down labeling refinement



Update flow and segmentation labels, while keeping the graph structure fixed.

Based on continuous MRF optimization technique (via graph cuts) Taniai+. "Continuous Stereo Matching Using Local Expansion Moves" (arXiv 2016)

**Yoichi Sato** (The University of Tokyo)

# Cosegmentation

data term



Pairwise smoothness term



FG/BG color likelihood (learned during initialization)

• Spatial neighbors Parent child edges

## Experiments

Methods	Flow	Coseg.	Regularization
Our method	V	<b>v</b>	Hierarchical MRF
Our method (no hierarchy)	~	V	2D MRF
SIFT flow [Liu+ TPAMI'11]	~		2D MRF
DSP [Kim+ CVPR'13]	$\checkmark$		Pyramid hierarchy
<b>DAISY filter flow</b> [Yang+ CVPR'14]	~		No explicit regularization
Faktor & Irani [ICCV'11]		~	
Joulin+ [CVPR'10]		~	

### Flow accuracy



Input





**CVPR**2016 Microsoft<sup>®</sup> Research

## Dataset info

Images in our dataset are grouped by their source

- **FG3DCar** [Lin+ '14]
- JODS [Rubinstein+ '13]
- **PASCAL** [Hariharan+ '11]

### **Cosegmentation accuracy**



Flow (correspondence)

### Cosegmentation